

MISSOURI TEAM PENNING ASSOCIATION  
TEAM PENNING CONTEST RULES  
2018-2019

**GENERAL INFORMATION:**

1. THE PENNING YEAR WILL RUN FROM THE CONCLUSION OF THE FINALS TO THE CONCLUSION OF THE NEXT YEAR'S FINALS.
2. NO PENNING CONTRACTS WILL BE ACCEPTED PRIOR TO THE FINALS OF THE CURRENT YEAR FOR THE UPCOMING PENNING SEASON.
3. ALL MOTPA SANCTIONED CONTESTS MUST BE OPEN TO ALL CONTESTANTS, AND NO RESTRICTIONS MAY BE PLACED ON AGE, SEX, OR NUMBER OF ENTRIES, PROVIDED ENTRIES AND FEES ARE PROPERLY RECEIVED PRIOR TO ENTRY CLOSING TIME. A MEMBER OF THE ASSOCIATION CAN BE SUSPENDED AND DENIED PARTICIPATION PRIVILEGES UPON A 75% VOTE OF THE BOARD OF DIRECTORS.
4. ALL MOTPA SANCTIONED CONTESTS MUST BE APPROVED BY THE MISSOURI TEAM PENNING ASSOCIATION.
5. CONTESTS MUST BE PUBLISHED PRIOR TO THE EVENT. MANAGEMENT IS ENCOURAGED TO PUBLICIZE PENNING WIDELY.
6. ALL MOTPA SPONSORED CONTESTS MUST BE EXACTLY AS ADVERTISED ON THE ENTRY REGARDING GO-ROUND, PAYOFF, ETC.
7. IN MOTPA SANCTIONED CONTESTS; TIE DOWNS MAY BE USED ON HORSES. FAULTY EQUIPMENT IS NOT A REASON FOR A RERIDE.
8. PENDING EXTREME CONDITIONS (ANIMAL AND/OR WEATHER), WITH THE APPROVAL OF A DIRECTOR AND/OR CATTLE SUPPLIER, A PENNING MAY RUN THE CLASSES ON A PROGRESSIVE TIME AFTER TIMES ARE SET. THIS CAN ONLY BE DONE AT THE BEGINNING OF A CLASS. PROGRESSIVE TIME WILL NOT BE USED IN THE YOUTH CLASS.
9. THERE WILL ONLY BE ONE PROMOTER ALLOWED TO HAVE PENNING PER WEEKEND.
10. NO ONE CAN BE RAISED **OR** LOWERED AFTER RIDING IN 5 PENNING.
11. THERE WILL BE **NO TRASH** IN THE OPEN, #9, #7, PRO-AM-NOVICE, & #5 CLASSES. THE YOUTH CLASS IS ALLOWED TO HAVE **ONE TRASH**, MAXIMUM OF THREE HEAD ACROSS FOUL LINE.
12. IN THE SHORT GOES-IF A PROMOTER USES 30 HEAD OF CATTLE, THE TOP TEN TEAMS WILL GO BACK TO THE SHORT GO. IF A PROMOTER USES 24 HEAD OF CATTLE THE TOP EIGHT TEAMS WILL GO BACK TO THE SHORT GO. ALL FINALS MUST BE RUN ON ONE (1) SET OF CATTLE. A PROMOTER MAY RUN 24 HEAD OF CATTLE DURING THE CLASSES AND HAVE A SET OF 30 HEAD OF CATTLE JUST FOR THE SHORT GOES.
13. YOUTH 12 & UNDER WILL BE RATED BY DIRECTOR OPINION.
14. PENNERS WILL BE RATED ON EXISTING PERFORMANCE AND CAN BE RAISED OR LOWERED MORE THAN ONE NUMBER RATING IN A SEASON AT THE BOARD'S DISCRETION, PRIOR TO 5 SHOWS.
15. THE MOTPA MEMBERS WILL BE RATED ON A 4 NUMBER SYSTEM.
16. BOARD MEMBERS MUST PARTICIPATE IN 2/3RDS OF THE MEETINGS AND MUST RIDE IN THE SET NUMBER OF PENNING AND AT THE FINALS.
17. A PENNER WRITING ONE BAD CHECK MUST MAKE THE CHECK GOOD. AFTER THE SECOND BAD CHECK IS WRITTEN THE PENNER WILL BE NOTIFIED THAT THEY ARE ON CASH ONLY BASIS FOR THE REMAINDER OF THE PENNING SEASON. ANY BAD CHECK MUST BE MADE GOOD BEFORE A PERSON CAN PARTICIPATE IN ANOTHER EVENT.
18. A PROMOTER WILL BE ALLOWED TO RUN TWO SHOWS BACK TO BACK IN THE SAME DAY, HOWEVER IT MUST BE ADVERTISED 30 DAYS PRIOR TO THE SHOW.
19. IN ALL CLASSES, CONTESTANTS WILL HAVE ONE MANDATORY DRAW RIDE. IN EACH CLASS, CONTESTANTS MUST HAVE AT LEAST ONE (1) DRAW RIDE, WITH PICK AND DRAW RIDES NOT EXCEEDING THE RIDE LIMIT SET BY THE PROMOTER.

**MOTPA CLASSES:**

1. THE ORDER OF THE CLASSES AT A MOTPA SANCTIONED PENNING WILL BE: OPEN, #9, Youth, #7, PRO-AM-NOVICE/#5.
2. **OPEN CLASS:** THERE MUST BE A MANDATORY OPEN CLASS AT EACH MOTPA PENNING. THE OPEN CLASS WILL HAVE ONE (1) MANDATORY DRAW RIDE, WITH PICK AND DRAW RIDES NOT EXCEEDING THE RIDE LIMIT SET BY THE PROMOTER, FOR EACH CONTESTANT. THE OPEN CLASS WILL USE A 60 TO 90 SECOND TIME LIMIT AND 24 OR 30 HEAD OF CATTLE (BOTH PROMOTERS' OPTION) AND HAVE A SHORT GO FOR QUALIFYING RUNS. THE TOP EIGHT TEAMS WILL GO TO THE SHORT GO IF THERE IS 24 HEAD OF CATTLE, AND TOP TEN TEAMS WILL GO TO THE SHORT GO IF THERE IS 30 HEAD OF CATTLE. NO CATTLE FEE WILL BE PAID FOR THE SHORT GO.
3. **NUMBER 9 CLASS:** THERE MUST BE A MANDATORY #9 CLASS AT EACH MOTPA PENNING. THE #9 CLASS WILL HAVE ONE (1) MANDATORY DRAW RIDE, WITH PICK AND DRAW RIDES NOT EXCEEDING THE RIDE LIMIT SET BY THE PROMOTER, FOR EACH CONTESTANT. THE #9 CLASS WILL USE 24 OR 30 HEAD OF CATTLE WITH A 60 TO 90 SECOND TIME LIMIT (BOTH PROMOTERS' OPTION) AND HAVE A SHORT GO FOR QUALIFYING RUNS. THE TOP EIGHT TEAMS WILL GO TO THE SHORT GO IF THERE IS 24 HEAD OF CATTLE, AND TOP TEN TEAMS WILL GO TO THE SHORT GO IF THERE IS 30 HEAD OF CATTLE. NO CATTLE FEE WILL BE PAID FOR THE SHORT GO.
4. **YOUTH CLASS:** THERE MUST BE A MANDATORY YOUTH CLASS AT EACH MOTPA PENNING. YOUTH PENNERS WILL USE 24 OR 30 HEAD OF CATTLE (PROMOTERS' OPTION), WITH A 75 SECOND TIME LIMIT. YOUTH CLASS IS ALLOWED ONE TRASH, BUT NO MORE THAN 3 HEAD OF CATTLE ACROSS THE FOUL LINE. THERE IS NO SHORT GO IN THE YOUTH CLASS. AGE LIMIT IS 16 AND UNDER AS OF THE BEGINNING OF THE PENNING YEAR (FOLLOWING THE FINALS OF THE PREVIOUS PENNING YEAR).
5. **NUMBER 7 CLASS:** THERE MUST BE A MANDATORY #7 CLASS AT EACH MOTPA PENNING. THE #7 CLASS WILL HAVE ONE (1) MANDATORY DRAW RIDE, WITH PICK AND DRAW RIDES NOT EXCEEDING THE RIDE LIMIT SET BY THE PROMOTER, FOR EACH CONTESTANT. THE #7 CLASS WILL USE 24 OR 30 HEAD OF CATTLE WITH A 60 TO 90 SECOND TIME LIMIT (BOTH PROMOTERS' OPTION) AND HAVE A SHORT GO FOR QUALIFYING RUNS. THE SHORT GO WILL CONSIST OF THE TOP EIGHT TEAMS GOING TO THE SHORT GO IF THERE IS 24 HEAD OF CATTLE, AND TOP TEN TEAMS GOING TO THE SHORT GO IF THERE IS 30 HEAD OF CATTLE. NO CATTLE FEE WILL BE PAID FOR THE SHORT GO.
6. **PRO-AMATEUR-NOVICE CLASS:** (10/6/2017; **Changed to Promoter's Option 11/18/17**) THE PRO-AM-NOVICE CLASS WILL TAKE THE PLACE OF THE 5 CLASS. THE PRO-AM-NOVICE CLASS WILL CONSIST OF A 3-RIDE DRAW CLASS IN WHICH A 3- OR A 4-RATED RIDER WOULD RIDE WITH TWO 1-RATED RIDERS OR A 2- AND 1- RATED RIDER. IN THIS CLASS, ONLY THE LOWER-RATED RIDERS MAY ENTER THE HERD (UNLESS THE COW GOES BACK, THEN THE UPPER-RATED RIDER MAY RETRIEVE THAT COW ONLY). AFTER THE CATTLE HAVE BEEN BROUGHT TO THE PEN, ONLY THE LOWER-RATED RIDERS MAY ENTER THE PEN TO CALL FOR A TIME. THE ENTRY FEE FOR THIS CLASS IS THE SAME AS THE FIVE CLASS, \$18 PER RIDER.
- NUMBER 5 CLASS: (SUSPENDED 10/6/2017; Reinstated to Promoter's Option 11/18/17)** THERE MUST BE A MANDATORY #5 CLASS AT EACH MOTPA PENNING. THE #5 CLASS WILL HAVE ONE (1) MANDATORY DRAW RIDE, WITH PICK AND DRAW RIDES NOT EXCEEDING THE RIDE LIMIT SET BY THE PROMOTER, FOR EACH CONTESTANT. THE NUMBER 5 CLASS WILL USE 24 OR 30 HEAD OF CATTLE WITH A 60 TO 90 SECOND TIME LIMIT (BOTH PROMOTERS' OPTION) ON QUALIFYING RUNS. A SHORT GO IN THE #5 CLASS IS THE PROMOTERS' OPTION. HOWEVER, IF THERE IS A SHORT GO, THE TOP EIGHT TEAMS WILL GO TO THE SHORT GO IF THERE IS 24 HEAD OF CATTLE, AND TOP TEN TEAMS WILL GO TO THE SHORT GO IF THERE IS 30 HEAD OF CATTLE. NO CATTLE FEE WILL BE PAID FOR THE SHORT GO.
7. A TEAM CONSISTS OF THREE RIDERS. IF ONE PERSON IS UNABLE TO COMPETE FOR SOME REASON, IT IS THE OPTION OF THE TWO REMAINING CONTESTANTS TO COMPETE IF THEY DESIRE, BUT IN NO EVENT MAY LESS THAN TWO PERSONS COMPETE. IF THE TEAM MEMBER IS ABLE TO COMPETE IN THE NEXT GO AROUND THAT MEMBER CAN COME BACK IN THAT ROUND. SUBSTITUTIONS MAY BE ALLOWED AFTER THE DRAW IS MADE AND DURING THE FINALS AND THE SEASON FOR THE FOLLOWING REASONS: DEATH IN IMMEDIATE FAMILY (PARENT, CHILD, BROTHER, SISTER OR GRANDPARENTS) PROVIDING FUNERAL IS SCHEDULED SAME DAY AS COMPETITION OR ARRANGEMENTS ARE BEING MADE, INJURIES THAT ARE EITHER VISIBLE OR WITH A DOCTOR'S LETTER OF A DISABLING PROBLEM TO PREVENT CONTESTANT FROM COMPETING. SUBSTITUTE MUST BE OF EQUAL RATING OR BELOW AND NOT FULL IN THE CLASS, ALL AT THE DISCRETION OF THE BOARD OF DIRECTORS.

8. A PERSON MAY COMPETE A MAXIMUM OF FIVE (5) TO SIX (6) TIMES (RIDE LIMIT IS THE PROMOTERS' OPTION) IN THE OPEN, YOUTH, #9, #7, PRO-AM-NOVICE, AND #5 CLASSES, HOWEVER, ONE PERSON MUST CHANGE ON EACH TEAM.

9. **THE DRAW:** PENNING IS A "LUCK OF THE DRAW" SPORT AND BOTH TEAM POSITIONS AND CATTLE NUMBERS MUST BE ASSIGNED BY AN IMPARTIAL DRAW. ONCE THE ORDER OF THE DRAW IS ESTABLISHED, IT MAY NOT BE CHANGED OTHER THAN IN A HARDSHIP BY MUTUAL CONSENT OF THE TEAMS CHANGING POSITIONS, AND THIS ONLY WITH THE APPROVAL OF THE DIRECTOR. IF A TEAM DROPS OUT AFTER A GO-ROUND STARTS, THEIR CATTLE NUMBER WILL BE DRAWN IN THE ORDER THE TEAM WOULD HAVE RUN AND THE DRAWN NUMBER WILL NOT BE USED. **NO REFUNDS WILL BE GIVEN.** IF AVAILABLE, A COMPUTER WILL BE USED TO ENTER TEAMS AND COMPLETE THE DRAW FOR THE RUN ORDER. **IF CARDS ARE TO BE USED,** A BOARD MEMBER WILL DRAW CHIPS AND PUT THE NUMBERS ON THE ENTRY CARDS. ONCE THE CLASS HAS BEEN CLOSED, A DIRECTOR WILL DRAW A CHIP. THE NUMBER ON THAT CHIP WILL BE THE 1<sup>ST</sup> TEAM IN THE CLASS WITH THE REMAINING CARDS TO FOLLOW IN NUMERICAL ORDER.

10. ALL PROMOTERS, AND JUDGES WHO WORK THEIR SHOW, WILL BE ALLOWED FINALS-QUALIFYING CREDIT FOR WORKING THEIR SHOW.

#### **ENTRY:**

1. IF THE PROMOTER USES A COMPUTER ENTRIES MUST BE WRITTEN ON THE SIGN-UP SHEETS PROVIDED. IF USING CARDS, ALL MEMBERS OF A TEAM MUST ENTER ON THE SAME ENTRY FORM WITH THEIR CORRECT FIRST AND LAST NAME, MOTPA RATING AND MOTPA NUMBER TO RECEIVE POINTS.

2. **ENTRY FEE: OPEN, #9, AND #7 CLASSES:** \$69 PER TEAM; \$9 GOES TO THE ASSOCIATION, \$33 GOES TO PAYBACK, \$27 GOES TO THE PROMOTER. **PRO-AM-NOVICE AND #5:** \$54 PER TEAM; \$9 GOES TO THE ASSOCIATION, \$24.75 GOES TO PAYBACK, \$20.25 GOES TO THE PROMOTER. **YOUTH CLASS:** \$15 PER TEAM; \$9 WILL BE PAYBACK, \$6 IS CATTLE CHARGE.

3. **JUDGES:** THE PROMOTER IS RESPONSIBLE FOR SECURING, PAYING FOR, AND TRAINING A MINIMUM OF THREE (3) JUDGES AND OFFICE HELP.

4. IN THE EVENT A PERSON IS IN TOO MANY TIMES, THE LAST RIDE WILL BE PULLED FROM THE DRAW BEFORE THE CLASS STARTS. IF IT IS NOT DISCOVERED UNTIL AFTER THEY RIDE, THE TEAM WILL BE DISQUALIFIED. IF A RIDER IS FOUND TO BE ENTERED TOO MANY TIMES AFTER THE DRAW IS READ BUT BEFORE THE CLASS STARTS, THE LAST RIDE WILL BE PULLED AND THE TEAMS FOLLOWING WILL MOVE UP IN ORDER. IF IT IS DISCOVERED AFTER THE CLASS STARTS, THE RIDE WILL BE PULLED FROM THE CLASS, THAT TEAM'S CATTLE NUMBER WILL BE DRAWN AND ANNOUNCED. THE WORKING ORDER WILL REMAIN THE SAME AND ENTRY FEES WILL BE DUE ONLY FROM THE RIDER WHO WAS IN TOO MANY TIMES. THE OTHER TWO MEMBERS OF THE TEAM WILL RECEIVE THEIR ENTRY FEES BACK FOR THAT RIDE. IF A RIDER IS IN TOO MANY TIMES AND THEY RIDE THE EXTRA RIDE THE EXTRA TEAM WILL BE DISQUALIFIED. IF PRIZE MONEY WAS AWARDED TO THE EXTRA TEAM IT MUST BE REPAID TO THE MOTPA BY THE OFFENDING RIDER BEFORE THE RIDER CAN COMPETE AGAIN IN A SANCTIONED EVENT.

5. THERE IS NO FEE FOR DAY PASSES, HOWEVER, POINTS WILL NOT COUNT TOWARD YEAR END AWARDS OR TOWARDS NUMBER OF PENNINGS NEEDED TO ATTEND THE FINALS. MEMBERSHIP FORMS MUST BE FILLED OUT AND SIGNED FOR DAY PASSES. DAY PASS RIDERS WILL BE RATED BY THE BOARD. FORMER MEMBERS WHO HAVE BEEN A MEMBER FOR 5 YEARS (2012), MAY REJOIN AT NO COST. THERE WILL BE NO MEMBERSHIP FEE FOR NEW MEMBERS (2017).

6. IN THE EVENT THAT THERE ARE NO TEAMS TO PEN IN A CLASS, ALL PAYBACK MONIES FOR THAT CLASS WILL BE FORWARDED TO THE ASSOCIATION.

7. THERE WILL BE A \$10.00 CATTLE FEE PER RIDER OF ADULT CLASSES. THE FEE WILL GO TOWARD ADDED PRIZE MONEY FOR THE FINALS.

8. **FINALS:** MEMBERS MAY RIDE AT A MINIMUM OF 2 SHOWS TO EARN A PRORATED PAYBACK, AND 50% OF THE SHOWS TO EARN 100% OF THE PAYBACK.

#### **POINTS**

1. A PENNER MUST RIDE IN 50% OF THE PENNINGS, WITH A CEILING OF 8 PENNINGS, IN THAT SEASON TO QUALIFY FOR THE FINALS AND YEAR-END AWARDS.

2. TEAMS WILL RECEIVE POINTS BASED ON THE NUMBER OF TEAMS ENTERED.
3. PROMOTERS WILL BE GIVEN A "DOUBLE POINTS" SHOW AT THEIR INITIAL SHOW OF THE PENNING YEAR.

<b>PLACES PAID</b>	<b>1 2 3 4 5</b>	<b>(depending on number of teams, see below scale)</b>
<u>NO. OF TEAMS</u>	<u>PLACES PAID</u>	
<b>1-10</b>	1	
<b>11-20</b>	2 1	
<b>21-30</b>	3 2 1	
<b>31-40</b>	4 3 2 1	
<b>41-50+</b>	5 4 3 2 1	

**POINTS BREAKDOWN**

<u>NO. OF TEAMS</u>		
<b>1-8</b>	1 point class	
<b>9-16</b>	2 point class	
<b>17-24</b>	3 point class	
<b>25-32</b>	4 point class	
<b>33-40</b>	5 point class	
<b>41-48</b>	6 point class	
<b>49-56</b>	7 point class	
<b>57-64</b>	8 point class	
<b>65-72</b>	9 point class	<i>*Only if running 30 head</i>
<b>73- 80</b>	10 point class	<i>*Only if running 30 head</i>

3. **STATE FINALS:** THE MISSOURI STATE CHAMPIONSHIP TEAM PENNERS WILL BE DETERMINED BASED UPON THE TOTAL INDIVIDUAL POINTS EARNED AND ACCUMULATED FOR THE PENNING YEAR. YOU MUST COMPETE IN FIVE (5) SANCTIONED PENNINGS AND FIVE (5) TIMES IN EACH CLASS IN WHICH YOU WISH TO RIDE AS A PAID MEMBER TO BE ELIGIBLE FOR STATE FINALS. THE FINAL CONTEST OF THE YEAR WILL BE DETERMINED WHERE AND WHEN EACH YEAR BY THE BOARD OF DIRECTORS. IF YOU PEN IN THE OPEN, #9, #7, AND #5 CLASSES AT THE FINALS, THESE TEAMS WILL ADVANCE TO THE 2<sup>ND</sup> GO. THE YOUTH WILL REMAIN WITH 2 FULL GO'S. THE 2<sup>ND</sup> GO OF THE OPEN, #9, #7, #5 CLASSES WILL BE FOLLOWED BY THE SHORT GO. AWARDS MAY BE GIVEN ON TOTAL POINTS EARNED FOR THE END OF THE YEAR, INCLUDING THE FINALS, DATE TO BE DETERMINED BY THE BOARD OF DIRECTORS. AWARDS MAY BE GIVEN ON FASTEST TOTAL TIMES AT THE FINALS. A DRESS CODE WILL BE IN EFFECT AT THE STATE FINALS WITH THE FOLLOWING AMENDMENT: PARTICIPANTS MAY WEAR A COWBOY HAT OR NO HAT (2018).

**QUALIFIED RUNS:**

1. WITHIN A 60 TO 90 SECOND TIME LIMIT (PROMOTERS' OPTION) IN THE OPEN, #9, #7, PRO-AM-NOVICE, AND #5 CLASSES, PENALTY TIME INCLUSIVE, A TEAM MUST GET OUT FROM THE HERD AND PEN THREE HEAD OF CATTLE WITH THE ASSIGNED (SAME) IDENTITY NUMBER, THE FASTEST TIME WINS. A WARNING MAY BE GIVEN TO THE TEAM WORKING, 30 SECONDS PRIOR TO FINAL TIME BEING CALLED. THE YOUTH CLASS HAS A 75 SECOND TIME LIMIT.
2. A TEAM MAY CALL FOR TIME WITH ONLY ONE OR TWO ASSIGNED CATTLE PENNED. HOWEVER, TEAMS PENNING THREE CATTLE PLACE HIGHER THAN TWO, AND TWO PLACE HIGHER THAN ONE, REGARDLESS OF THE TIME. THE FASTEST TIME IN ANY GO-ROUND WILL PLACE ABOVE A SLOWER TIME IN ANY OTHER GO-ROUND, PROVIDED THE SAME NUMBER OF CATTLE ARE PENNED. IN MULTIPLE GO-ROUND CONTESTS, TEAMS THAT PEN IN EACH GO-ROUND WILL BEAT TEAMS THAT FAIL TO PEN IN A GO-ROUND, REGARDLESS OF THE NUMBER OF CATTLE PENNED OR TIME.
3. TO CALL FOR TIME, WHEN THE NOSE OF THE HORSE ENTERS THE GATE AND THE RIDER RAISES HIS HAND AND THE LAST CALF IS ENTIRELY IN THE PEN, THE FLAG WILL DROP. TIME CONTINUES UNTIL THE ENTIRE UNPENNED

CALF IS ON THE CATTLE SIDE OF THE STARTING LINE. IF ANY UNPENED CATTLE ARE ACROSS THE STARTING LINE WHEN TIME IS CALLED, THE LINE FLAGGER BECOMES THE FLAGGER OF RECORD. IF THE ANIMAL IS KNOCKED OUT OR PUT BACK IN THE PEN AFTER TIME IS CALLED, A NO TIME WILL BE GIVEN. IF AN ANIMAL ESCAPES FROM THE PEN AFTER TIME IS CALLED, BUT PRIOR TO THE TIME THAT ANY UNPENED CATTLE ARE ON THE CATTLE SIDE OF THE LINE, THE TEAM WILL BE FLAGGED A NO TIME.

4. ALL CATTLE WILL BE BUNCHED ON THE CATTLE SIDE OF THE STARTING LINE BEFORE TIME BEGINS. THERE WILL BE MARKERS AT ALL MOTPA PENNINGS TO SETTLE THE CATTLE BETWEEN. MARKERS WILL BE A MAXIMUM OF 48 FEET APART. WHEN THE CATTLE ARE BETWEEN THE TWO MARKERS, AND THE SETTLERS ARE OUTSIDE THE MARKERS, THE LINE JUDGE WILL RAISE THEIR FLAG TO BEGIN AND THE ANNOUNCER WILL SAY **"THE FLAG IS UP"**. ONE CONTESTANT MUST MAKE FORWARD MOTION ACROSS THE STARTING LINE AND IMMEDIATELY BE GIVEN THEIR CATTLE NUMBER BY THE ANNOUNCER. RIDERS ARE COMMITTED ONCE THEY ENTER THE ARENA. ANY DELAY WILL BE A DISQUALIFICATION. TIME BEGINS WHEN THE NOSE OF THE FIRST HORSE CROSSES THE STARTING LINE. IF ANY PART OF THE HORSE AND RIDER ARE ACROSS THE STARTING LINE WHEN THE ANNOUNCER SAYS "FLAG IS UP", THEY WILL BE DISQUALIFIED.

5. A TIME MAY BE GIVEN, IF IN THE DECISION OF THE JUDGES, AN ANIMAL HAS GONE DOWN ON THE PEN SIDE OF THE LINE AND IS UNABLE TO BE RETURNED TO THE HERD DUE TO PHYSICAL INCAPACITY. THE JUDGE THEN MAY GIVE TIME ON 1 OR 2 HEAD WHEN TIME IS CALLED.

6. **TIE-BREAKER RULE:** IN THE EVENT OF A TIE AFFECTING THE PLACING, THERE WILL BE A RUN OFF BETWEEN THE TEAMS AND THE FASTEST TIME WINS. THERE WILL BE TWO TIMERS, BUT THE TIME USED WILL BE THE HEAD TIMER'S UNLESS THERE IS AN ERROR, AND THEN THE BACKUP TIMER'S TIME WILL BE USED.

#### **DISQUALIFICATION:**

1. CONTACT WITH THE CATTLE, BE IT WITH HANDS, FEET, ROPES, ROMALS, OR ANY OTHER EQUIPMENT IS A DISQUALIFICATION. A TEAM EXHIBITING ANY UNNECESSARY ROUGHNESS OF CATTLE WILL BE JUDGED A NO TIME. IF IN THE OPINION OF THE JUDGES, UNNECESSARY ROUGHNESS OCCURS, THE TEAM IN QUESTION WILL THEN BE GIVEN A NO TIME FOR THAT GO-ROUND. NO HAZING WITH WHIPS, ROPES, ROMALS, OR HATS IS ALLOWED.

2. THERE WILL BE NO TRASH IN ALL CLASSES. ANY **PART** OF A WRONG NUMBERED CALF CROSSING THE START LINE WILL RESULT IN A DISQUALIFICATION.

3. NO SPOTTING OF THE CATTLE ALLOWED. SPOTTING OF CATTLE IS DEFINED AS: IDENTIFICATION AND/OR LOCATION OF CATTLE WITHIN THE HERD BY A NON-TEAM MEMBER. THIS INCLUDES IDENTIFYING COLOR, BREED OR LOCATION. IF AN MOTPA MEMBER IS HEARD SPOTTING FOR ANY TEAM, BY A JUDGE OR A BOARD MEMBER, A \$50 FINE MAY BE ASSESSED TO THAT INDIVIDUAL(S) FOR A FIRST OFFENSE AND A 1-YEAR SUSPENSION FOR A SECOND OFFENSE. THE FINE MUST BE PAID BEFORE BEING ELIGIBLE TO RIDE AGAIN IN COMPETITION. THE TEAM IN THE ARENA MAY ALSO BE DISQUALIFIED.

4. WHEN CALLING FOR TIME, IF A HORSE GOES INTO THE PEN AND SLAMS THE CATTLE INTO THE BACK WALL, THE TEAM WILL BE DISQUALIFIED FOR ROUGHING.

#### **RE-RIDES:**

1. TWO (2) SETTLERS' WILL BE USED TO SETTLE THE HERD, WITH A THIRD SETTLER USED ONLY IF DEEMED NECESSARY BY A JUDGE. SETTLERS MUST STAY OUTSIDE THE MARKERS. IF A THIRD SETTLER IS USED HE/SHE WILL RIDE TO THE SIDE OF THE ARENA AND BEGIN TO EXIT AS SOON AS THE ANNOUNCER SAYS, "FLAG IS UP". THE REMAINING TWO (2) SETTLERS ARE TO LEAVE IMMEDIATELY AFTER THE NUMBER IS GIVEN. IF A JUDGE DEEMS THAT THERE HAS BEEN INTERFERENCE TO THE TEAM BY THE HERD SETTLERS, A \$50 CAN BE ASSESSED TO THE OFFENDER. THE TEAM DOES HAVE TO PULL UP TO ASK FOR A RERIDE. THE YOUTH CAN SETTLE FOR THEMSELVES.

2. WHEN CALLING FOR TIME ON 1 OR 2 HEAD OF CATTLE AND A RERIDE IS GIVEN, THE RERIDE TIME WILL ONLY BE ON THE 1 OR 2 HEAD.

3. IN THE EVENT THAT THE SAME NUMBER HAS BEEN CALLED TWICE IN THE SAME SET OF CATTLE, THE SECOND TEAM HAS THE OPTION TO ACCEPT THEIR TIME OR HAVE A RERIDE. A RERIDE MUST BE CALLED **BEFORE** THE TEAM LEAVES THE ARENA. ALL RERIDES, FOR ANY REASON, WILL BE GIVEN AT THE END OF THE CLASS, IN THE ORDER

THAT THEY OCCUR AND ON THE NEXT SET OF CATTLE IN ROTATION. IF THERE IS MORE THAN ONE NUMBER REMAINING ON THE LAST SET OF CATTLE USED IN THE CLASS THE RERIDE(S) CAN BE RUN ON THAT SET OF CATTLE. IF THERE IS NOT MORE THAN ONE NUMBER REMAINING, A NEW SET WILL BE BROUGHT IN AND THE CATTLE NUMBER MUST BE REDRAWN.

4. ONCE COMMITTED TO THE CATTLE, THE TEAM IS COMPLETELY RESPONSIBLE FOR THEIR ANIMALS. IT IS THE TEAMS RESPONSIBILITY, BEFORE WORKING THE CATTLE, TO PULL UP AND CALL FOR A JUDGES DECISION IF, IN THEIR OPINION, THERE IS ANY INJURED OR UNUSABLE ANIMAL IN THEIR NUMBERED CATTLE, OR IF ANY EXTRANEIOUS ANIMALS SUCH AS DOGS, DEER, ETC. ENTER THE ARENA. ONCE THE CATTLE ARE WORKED, NO EXCUSES ARE ACCEPTED. IF AN ANIMAL LEAVES THE ARENA, A JUDGE MAY STOP THE RIDE. THE TEAM MAY BE DISQUALIFIED FOR UNNECESSARY ROUGHNESS, BE GIVEN TIME ON REMAINING CATTLE, OR BE GIVEN A RERIDE, DEPENDING ON THE JUDGES DECISION.

**FINES/SUSPENSIONS:**

1. ALL DECISIONS OF THE JUDGES ARE **FINAL**. A WHISTLE MAY BE BLOWN WHEN ROUGHING OCCURS. THE JUDGES ARE THE TWO FLAGGERS AND THE TIMER. ANY QUESTIONS REQUIRING A JUDGES DECISION MUST BE ASKED FOR BEFORE THAT TEAM LEAVES THE ARENA. ANY CONTESTANTS USING ABUSIVE OR OBSCENE LANGUAGE, OR MAKING ANY OBSCENE GESTURES DIRECTED AT THE JUDGE, MAY RESULT IN A FINE OF \$50(CASH), WHICH WILL BE PAID BEFORE THE CONTESTANT CAN COMPETE AGAIN. ALL DISCREPANCIES WILL BE HANDLED THROUGH THE MOTPA DIRECTOR.

2. ANY COMMENT DEEMED UNNECESSARY FROM A PENNER TO A JUDGE WILL RESULT IN NO LESS THAN A \$50 FINE.

3. A PROMOTER OR DIRECTOR CAN REMOVE A MEMBER FROM A PENNING DUE TO THE MEMBER'S MISCONDUCT.

## **ARENA SPECIFICATION & REGULATIONS**

- 1. PEN SIZE, SHAPE, AND PLACEMENT:** IN SANCTIONED CONTESTS, THE OPEN END OF THE PEN SHALL BE 75% OF THE DISTANCE FROM THE CATTLE WALL TO THE OPPOSITE END OF THE ARENA FENCE, WITH THE FOLLOWING SPECIFICATIONS; THE WING AND BACK PANELS SHALL BE SIXTEEN (16) FEET IN LENGTH, THE HOLE SHALL BE SIXTEEN (16) FEET IN WIDTH FROM THE ARENA WALL, THE DEPTH OF THE PEN SHALL BE TWENTY-FOUR (24) FEET IN LENGTH, THE FRONT SIDE OF THE PEN SHALL CONSIST OF AN EIGHT (8) FOOT PANEL WITH A TEN (10) FOOT OPENING, THE STARTING LINE IS MARKED BY SUITABLE MARKERS ON THE SIDE OF THE ARENA (AN ACTUAL LINE IS NOT DRAWN IN THE ARENA, SINCE THIS SPOOKS SOME CATTLE AND HORSES). THE FOUL LINE WILL BE NO MORE THAN 50% AND NO LESS THAT 40% OF THE ARENA OR NO MORE THAN 100 FEET FROM THE CATTLE WALL. A BANNER **SHOULD** BE PLACED ON THE BACK OF THE PEN.
2. THERE WILL BE TWO (2) FLAGGERS, ONE ON THE STARTING LINE AND ONE ON THE PEN OPENING. A FLAGGER WHO BEGINS A GO-ROUND MUST FLAG THE ENTIRE GO ROUND EXCEPT IN AN EMERGENCY.
3. THE NUMBER OF TIMES CATTLE ARE USED IS LEFT UP TO THE DISCRETION OF THE CATTLE SUPPLIER AND THE MOTPA DISTRICT DIRECTOR. MANAGEMENT SHOULD MAKE SURE ALL CATTLE ARE HEALTHY, TWO-EYED AND WORKABLE. EVEN SO, AN OCCASIONAL ANIMAL MAY BE HURT DURING THE CONTEST, OR A WILD ONE MAY JUMP OUT. EXCEPTIONALLY WILD CATTLE SHOULD BE ELIMINATED BEFORE THE CONTESTS. A DIRECTOR OR AN APPOINTED PERSON SHALL APPROVE THE CATTLE BEFORE THE PERFORMANCE AND MAKE DECISIONS ON THE CATTLE DURING THE CONTEST. HIS DECISION WILL BE FINAL.
- 4. A DRESS CODE IS THE PROMOTERS' OPTION. IF THE DRESS CODE IS WAIVED, CONTESTANTS MUST STILL WEAR SLEEVED SHIRTS.** IF THE DRESS CODE IS ENFORCED, ALL CONTESTANTS AND ARENA PERSONNEL MUST WEAR A WESTERN HAT OR PROTECTIVE HEAD GEAR, RIDING BOOTS, FULL LENGTH PANTS/DRESS, A WESTERN LONG- OR SHORT-SLEEVED, COLLARED SHIRT, TUCKED IN AND FASTENED APPROPRIATELY. ARENA PERSONNEL INCLUDE: TWO FLAGGERS, A TIMER, AND HERD SETTLERS. ANY INFRACTION OF THE DRESS CODE WILL RESULT IN A DISQUALIFICATION.
5. TO BE A SANCTIONED PENNING, A BOARD MEMBER (OFFICER OR DIRECTOR) OR THEIR ALTERNATE MUST BE IN ATTENDANCE TO BE CONSIDERED AN OFFICIAL PENNING. IF USING ENTRY CARDS, A BOARD MEMBER (OFFICER OR DIRECTOR) OR THEIR ALTERNATE WILL BE RESPONSIBLE FOR MAKING THE DRAW FOR ALL CLASSES.
6. IF THERE IS MORE THAN ONE UNREADABLE OR UNIDENTIFIABLE CATTLE NUMBER IN A SET, THE NUMBERS SHALL BE FIXED IMMEDIATELY.
7. THERE MUST BE TWENTY-FOUR (24) OR THIRTY (30) HEAD OF CATTLE (PROMOTERS' OPTION) IN THE ARENA AS EACH TEAM BEGINS THEIR RUN. IN THE EVENT THAT THERE IS A WRONG TOTAL AMOUNT OF CATTLE (24 OR 30 HEAD-PROMOTER'S OPTION) ALL TEAMS THAT HAVE RUN ON THAT SET MUST BE GIVEN RERIDES. HOWEVER, IF THE WRONG AMOUNT OF NUMBERS (i.e. 4-#1'S, 2-#2'S) ARE IN THE SET, ONLY THE TEAMS AFFECTED WILL BE RE-RUN AT THE END OF THAT GO ROUND. THE CATTLE NUMBERS MUST BE RE-DRAWN.

